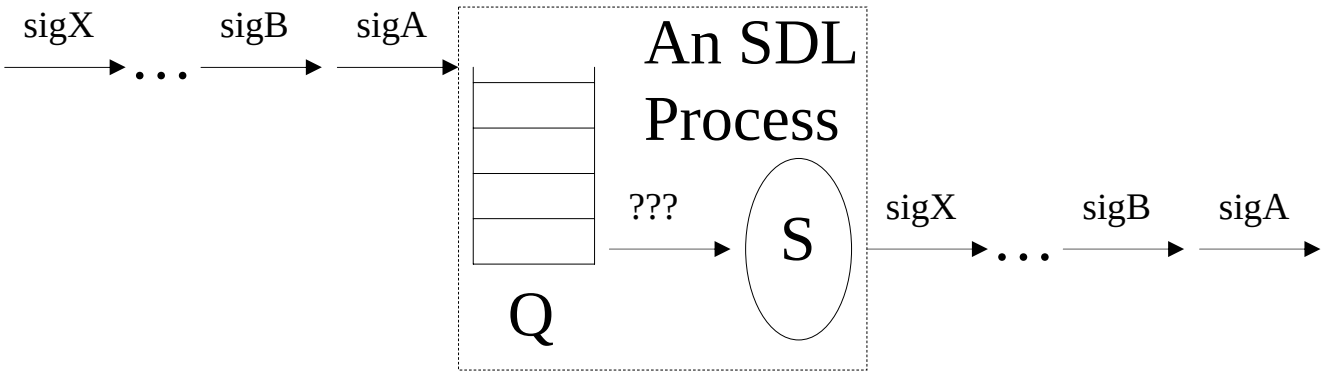

To build a queue which delays signals:

In an SDL process, the Q is inherent (right?), and the S serves the signals with random delays. I think the job of building a M/M/1 queue should be on the S.

How to build the SDL process (mainly S) in SDL, or TAU (with C)?

Including the questions of:

How to name the input signal ??? of S?
How to change the Q to be with bounded length?
How to check whether the Q is full?
… …

If it is not good to use the inherent Q of an SDL process, how to build an SDL process with the queue's feature? Does it must use C? Are there examples available?

Thanks a lot!